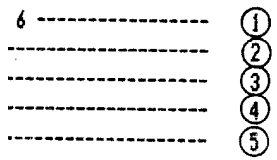
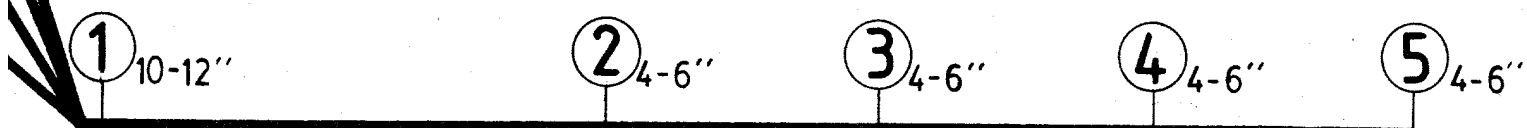


mer entrance point

ed pattern.

Each individual is to slowly and inaudibly gliss down a semitone for each consecutive entrance until subdivision two is reached. Brackets indicate a related group of which performers may choose one cell. Players may oscillate within one bracket of the current cue bracket, resting between each execution.